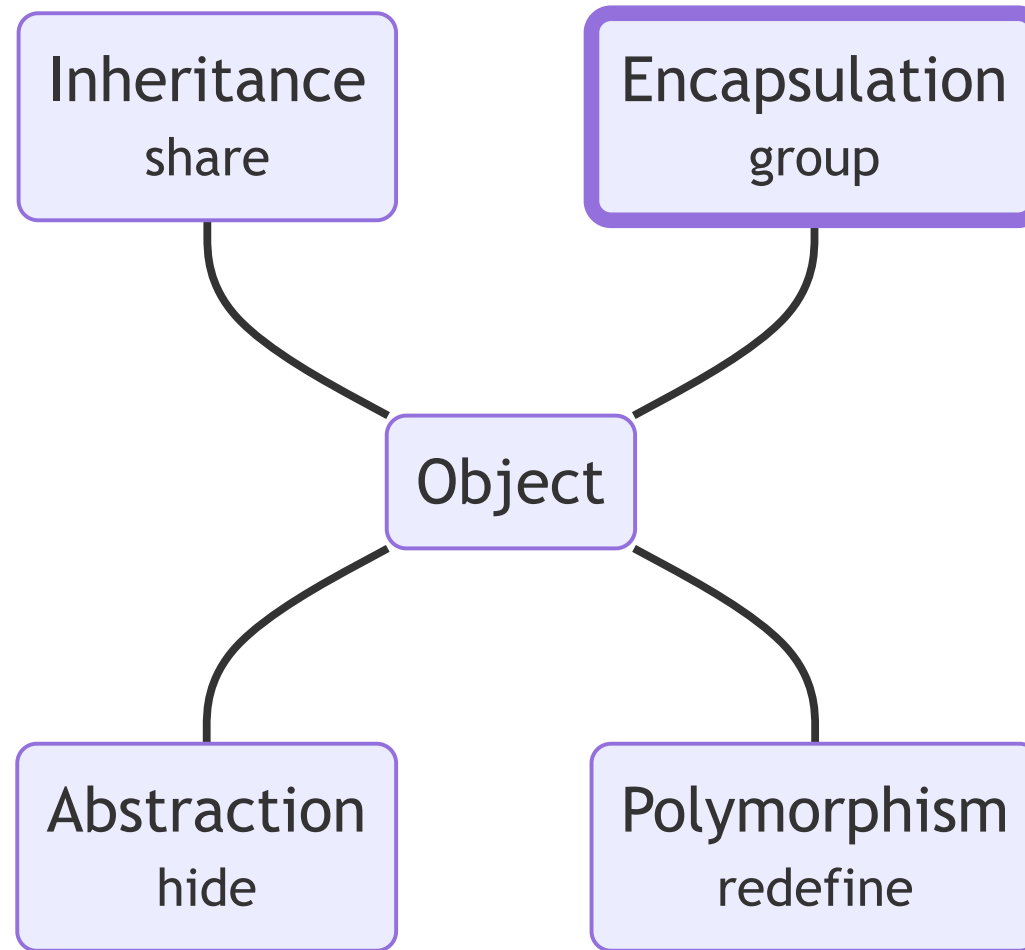


SE 350 - Object-Oriented Software Development

Object-Oriented Programming Principles: Encapsulation

Instructor: Stefan Mitsch





Learning Objectives

- Understand information and implementation hiding
- Understand defensive programming techniques

Encapsulation

- Encapsulate data and code in a single unit
- What should be encapsulated: anything that may change
- Why use encapsulation:
 - Separate interface from implementation
 - Control data access
 - Clean and documented interface for client programmers
- Information hiding: private members and public access
- Implementation hiding: interface and implementing class



Summary

- Abstraction: **what** functionality
- Encapsulation: **how** to achieve functionality
- Use encapsulation to hide implementation details
- Defensive programming: clearly document and check method contracts

```
public abstract class Animal {  
    // Encapsulation  
    private LocalDate birthdate;  
    public Animal(LocalDate birthdate) {  
        if (birthdate.after(LocalDate.now())) {  
            throw new IllegalArgumentException("...");  
        }  
        this.birthdate = birthdate;  
    }  
    // Access-control: read-only age  
    public int getAge() {  
        return Period.between(  
            birthdate,  
            LocalDate.now()  
        ).getYears();  
    }  
  
    // Abstraction  
    public String sound();  
}  
  
public abstract class Pet extends Animal {  
    // Encapsulation  
    private String name;  
  
    public final String getName() { return name; }  
    public final void setName(String name) {  
        if (name.isEmpty()) throw new IllegalArgumentException("...");  
        this.name = name;  
    }  
}  
  
public class Dog extends Pet {  
    @Override  
    public String sound() { return "bark"; }  
}
```

Exercises

- Create a class to represent a person with their name, birthday, and address
- Implement methods to access the data (read-only birthday, modifiable name and address)
- Implement a method to compute the age of the person
- Use defensive programming to protect data integrity