

SE 350 - Object-Oriented Software Development

Programming Paradigms

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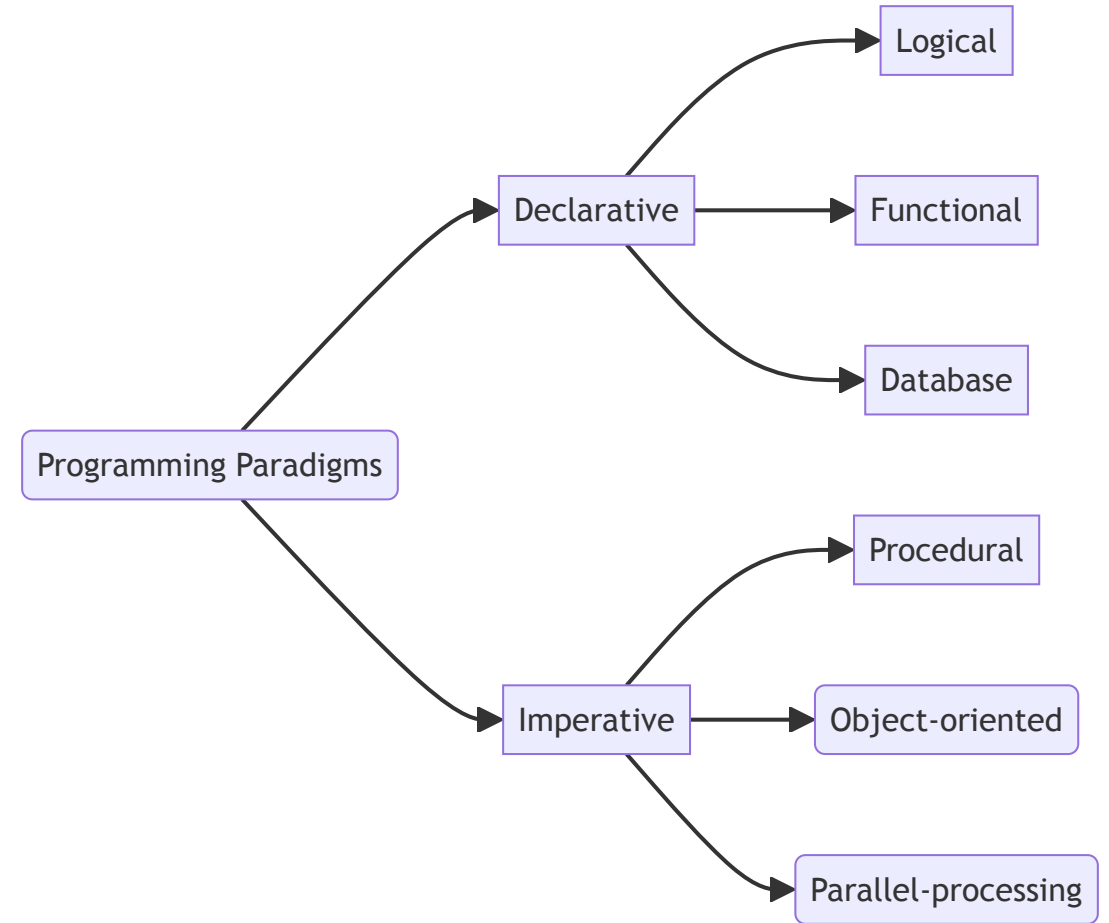
Learning Objectives

- Distinguish imperative from declarative programming
- Understand the main features of procedural programming and functional programming



Programming Paradigms

- Imperative: how to execute logic
- Declarative: what to compute



? How Many Programming Languages Are There?

- [TIOBE](#)
- [Wikipedia](#)
- [FOLDOC](#)
- [The Language List](#)



Imperative Programming

- How to execute program logic
- Defines control flow as sequence of statements
- Language examples
 - Procedural: C, Pascal
 - Object-oriented: C++, Java, PHP, Python, Ruby
 - Parallel-processing: NESL

```
int total = 0;
for (int i = 0; i <= 5; i++) {
    total += i;
}
System.out.println(total);
```



Declarative Programming

- What to execute
- Defines program logic instead of control flow
- Language examples
 - Logic: Prolog
 - Functional: Lisp, Scala, Julia, Haskell, R, Matlab
 - Database: SQL

```
select * from users
```

```
def fib(n: Int) : Long = n match {  
  case 0 | 1 => n  
  case _ => fib(n-1) + fib(n-2)  
}
```



Procedural Programming

- Control flow in program steps
- Decomposes software top to bottom into procedures
- Subroutines or functions
- Features
 - Simplicity in small-scale programs
 - Easy to match with execution in processor
 - Mutable data

```
program Fibonacci;  
function fib(n: Integer): Integer;  
var a: Integer = 1;  
    b: Integer = 1;  
    f: Integer;  
    i: Integer  
begin  
    if (n=1) or (n=2) then fib := 1  
    else begin  
        for i := 3 to n do begin  
            f := a+b;  
            b := a;  
            a := f;  
        end;  
        fib := f;  
    end;  
end;
```



Functional Programming

- Evaluate mathematical functions
- Functions: pure without side effects, side-effecting, higher-order
- Features
 - Clear responsibilities
 - Immutable data
 - Contracts and correctness

```
def fibonacci(n: Int): Int =  
  if n <= 1 then n  
  else fibonacci(n-1) + fibonacci(n-2)
```




Summary

- Imperative programming defines execution steps (program flow)
- Declarative programming defines what to compute instead of how
- Procedural programming decomposes a problem into hierarchically structured procedures
- Functional programming decomposes a problem into mathematical functions, emphasizes data immutability



Exercises

- Implement a function in Java that computes the Fibonacci numbers
 - In an imperative style
 - In a recursive (functional) style
 - Compare the performance of the two functions on increasingly large inputs
 - Implement a tail-recursive function that does not have a large performance penalty